

NEHRU MEMORIAL COLLEGE (AUTONOMOUS)

**NATIONALLY ACCREDITED WITH "A" GRADE BY NAAC
PUTHANAMPATTI,TRICHY – 621007**



DEPARTMENT OF COMPUTER APPLICATION (BCA)

COURSE OUTCOME (COS)

Course Title	COURSE OUTCOME (COS)
<p align="center">CC-I PROGRAMMING IN C</p>	<p>CO1: Summarize the basic knowledge of programming</p> <p>CO2: Understand the syntax and semantics of C language</p> <p>CO3: Apply the concepts of functions and arrays in solving real world problems</p> <p>CO4: Demonstrate structures, union and pre-processing techniques</p> <p>CO5: Develop programs using pointers and file concept</p>
<p align="center">CC-II PROGRAMMING IN C LAB</p>	<p>CO1: Develop and execute programs using Operators and control Structures</p> <p>CO2: Create programs in C to solve any kind of real world problem</p> <p>CO3: Apply the programming concepts of C in the standalone applications.</p>
<p align="center">AC I- Statistical Methods</p>	<p>CO 1: Acquire the concepts of Mean, Median and Standard deviation</p> <p>CO 2: Understand the knowledge of Skewness and Kurtosis, Correlation and Regression Analysis</p> <p>CO 3: Analyze various methods to find correlation</p> <p>CO 4: Apply the knowledge of axiomatic approach to independent events</p> <p>CO 5: Evaluate the Binomial, Poisson and Normal Distribution</p>
<p align="center">AC II- Operations Research for Computer Applications</p>	<p>CO1: Convert standard business problems into linear programs</p> <p>CO2: Solve linear programming problems by Graphical solution, Simplex and Big-M method.</p> <p>CO3: Apply transportation techniques to find least cost route</p>

	<p>C04: Apply the fundamental concept of sequencing problem.</p> <p>C05: Evaluate the PERT and CPM.</p>
<p>CC-III OBJECT ORIENTED PROGRAMMING USING C++ AND DATA STRUCTURES</p>	<p>C01: Describe the basics of OOP and the syntax of C++ language</p> <p>C02: Apply the knowledge of functions, classes and objects for solving problem in the real world.</p> <p>C03: Experiment the concepts of initialization and destruction of objects and Test the usage of overloading of unary and binary operators</p> <p>C04: Demonstrate the usage of inheritance and polymorphism while solving real time problem</p> <p>C05: Apply file concepts and solve problems related to data files.</p> <p>C06: Implement the fundamental data structures using C++ language</p>
<p>CC-IV C++ AND DATA STRUCTURES LAB</p>	<p>C01: Apply the concepts to solve problems using C++ programming language</p> <p>C02: Implement the basic data structures using C++</p> <p>C03: Solve problems using OOPs concept</p>
<p>AC-III Algebra and Calculus</p>	<p>C01: Understand the concepts of types of matrices, successive differentiation and Laplace transform.</p> <p>C02: Find the Eigen values and vectors, Leibnitz's theorem and its application.</p> <p>C03: solve problems using integration</p> <p>C04: Apply the concepts of Laplace transforms of e^{at}, t^n and integration by parts and its properties.</p> <p>C05: Solve the second order differential equation of the type</p>

SKBC – I DATA ANALYTICS LAB	CO1: Apply built in functions of spread sheet
	CO2: Generate charts for the given data in the spreadsheet and use pivot table
	CO4: Demonstrate the data analysis using Data Analysis toolbar in spreadsheet.
CC-V PROBLEM SOLVING USING PYTHON	CO1: Write programs to solve simple problems
	CO2: Interpret and manipulate the data structures
	CO3: Store and manipulate data using file system and handling errors
	CO4: Solve problems using OOPs concept
	CO5: Design GUI forms using Tkinter
CC-VI PYTHON LAB	CO1: Develop and execute programs using Operators and control Structures
	CO2: Solve programs using sequences, functions and modules
	CO3: Design and execute programs using OOPs concepts and Kinder Module
AC-IV PRINCIPLES OF ACCOUNTANCY	CO1: Acquire the concepts of Accounting Concepts and conventions, Journal, Ledger, Trail Balance
	CO2: Understand the knowledge of purchase, Purchase return, Sales, Sales return and Cash Book
	CO3: Apply accounting concepts in prepaid expenses and outcomes, capital and drawings by solving problems
	CO4: Evaluate the assets and replace that are envisaged
	CO5: Exhibit the accounts of branch and departments

AC-V ACCOUNTS PACKAGE LAB	C01: Acquire the skills of computerized accounting system
	C02: Enhance to create the company, groups and ledgers
	C03: Apply the skills to preparation of final accounts with adjustments
	C04: Evaluate the concept of inventory management.
	C05: Analyze the report of cost centers and cost categories.
SKBC-II IMAGE EDITING LAB	C01: Apply various animation techniques
	C02: Apply various concepts of image editing using GIMP tool
	C03: Design and execute programs using Animation concepts and different styles.
CC-VII DATABASE SYSTEMS	C01: Understand the fundamentals of database system.
	C02: Design and create tables in database and execute queries.
	C03: Apply knowledge about file system.
	C04: Design a database based on a data models using normalization.
	C05: Have knowledge in network and hierarchical data base system.
CC-VIII RDBMS LAB	C01: Design and implement database schema for the given problem
	C02: Populate and query using DDL,DML,DCL,TCL prepare SQL reports
	C03: Create implicit and explicit cursor. and create triggers, procedures and function to manipulate with required data

AC-V PROGRAMMING USING 'R' LAB	C01: Solve simple problems using R scripts
	C02: Apply data structures to solve the given problem
	C03: Parse data files using built-in functions and apply the various statistical functions and to produce high quality graphics
AC-VI DIGITAL PRINCIPLES AND FUNDAMENTALS	C01: Understand the fundamentals of number system and its conversions.
	C02: Design simplified circuits using Boolean laws and map simplifications.
	C03: Apply the functions of basic gates to design combinational circuits.
	C04: Describe the functions of sequential circuits.
	C05: Categorize memory types and its functions.
NMEC-I INTERNET AND WEB DESIGN	C01: Understand various text formatting tags
	C02: Categorize head and body section tags
	C03: Explain list and table tags
	C04: design and develop a static HTML page
	C05: create a user interface using HTML forms
NMEC-I BPO AND HEALTH CARE	C01: explain the basics of outsourcing with its applications.
	C02: describe the skill sets required and types of BPO in Industry perspective.
	C03: apply various output formats and layouts.
	C04: describe quality concepts and SPC
	C05: illustrate outsourcing trends and HR activities of BPO.

**CC-IX
PROGRAMMING
IN JAVA**

- C01:** Identify the distinct properties and features of Object Orientations using JAVA
- C02:** Analyze the name space, Exception conditions and concurrency condition in JAVA using package and Exception handling and Thread.
- C03:** Discuss Input/output functions with file manipulations using I/O Streams.
- C04:** Analyze GUI programming applications using AWT packages.
- C05:** Plan to Develop Java based Applications using GUI and user interface and database Connectivity

**CC-X PRINCIPLES
OF OPERATING
SYSTEMS**

- C01:** Understand the types, design, implementation of operating system and I/O programming concepts.
- C02:** Recognize the management of main and virtual memory schemes.
- C03:** Analyze different scheduling algorithms.
- C04:** Analyze the management of devices.
- C05:** Understand information management

**CC-XI DATA and
COMMUNICATION
NETWORKS**

- C01:** Recognize the basic concepts of computer Network throw OSI Model
- C02:** Acquire the knowledge about Signals and conversions
- C03:** Analyze the concepts of Data link Protocols and Networking switching and devices
- C04:** Illustrate the Internet communication technology and its protocols
- C05:** Describe various protocols in TCP/IP suite

CC-XII JAVA AND SYSTEM ADMINISTRATION LAB	C01: Solve programs using the basic concepts in JAVA
	C02: Apply JDBC to work with back end and build simple applications
	C03: Apply basic commands and solve simple administrative tasks using LINUX

EC-I- MOBILE COMMERCE	C01: Understand the concepts of e-Commerce
	C02: Explain the basic terminology and techniques of mobile commerce
	C03: Analyze the usage of mobile commerce.
	C04: Apply the mobile commerce concepts in applications.
	C05: Illustrate the services of business-to-business m-commerce

EC-I- CLOUD COMPUTING	C01: Explain the characteristics, features and virtualization required for cloud computing
	C02: Illustrate the basic terminology and techniques of cloud computing
	C03: Analyze the usage and security of cloud.
	C04: Explain collaboration on word, presentation and project management
	C05: Apply and understand the different types of cloud apps

EC-I- BIG DATA ANALYTICS	CO1: Understand the concepts and characteristics of Big data
	CO2: Analysis the basic terminology and techniques
	CO3: Understand database with big data.
	CO4: Manipulate Hadoop frame work
	CO5: Discuss map reduce and Yarn
NMEC-II OFFICE AUTOMATION LAB	CO1: Create documents, apply formatting, editing text and paragraphs
	CO2: Create document with tables and mail merge
	CO3: Use spreadsheet for calculations and apply formatting
	CO4: Apply macro concept
	CO5: Prepare a presentation for a seminar
NMEC-II IMAGE EDITING TOOLS LAB	CO1: Apply various animation techniques
	CO2: Apply various concepts of image editing using GIMP tool
	CO3: Design and execute programs using Animation concepts and different styles.
CC- XII MOBILE APPS DEVELOPMENT	CO1: Student has the knowledge on architecture of Android software stock.
	CO2: Student get the exposure about different types of project resources
	CO3: Student can create their own application.
	CO4: Student able to enhance the application with LBS, Network features, etc.
	CO5: Students can generate the APK and Market it in.

CC- XIV WEB TECHNOLOGY	C01: Design a static web page using HTML
	C02: Validate the HTML form data using JavaScript
	C03: Develop server side scripts using PHP
	C04: Communicate with MySQL database from PHP
	C05: Demonstrate mist functions and avoiding errors
CC-XV MOBILE APPS AND WEB TECHNOLOGY LAB	C01: Design a static web page using HTML
	C02: Validate the HTML form data using JavaScript
	C03: Develop server side scripts using PHP
	C04: Communicate with MySQL database from PHP
	C05: Implement an application using Mobile Apps Layouts and Events
	C06: Understand the concepts of Slide
EC-II SOFTWARE ENGINEERING	C01: Illustrate basics of software engineering, various factors and planning for development process.
	C02: Analyze the software for cost, time and effort and prepare SRS
	C03 : Classify various design techniques and Criteria's for software development
	C04: Apply coding standards and guidelines to create a software
	C05: Understand various quality measures and metrics
EC-II ARTIFICIAL INTELLIGENCE AND EXPERT SYSTEM	C01: Understand AI problems and techniques
	C02: Categorize various searching techniques.
	C03: explain knowledge representation issues
	C04: apply predicate logics
	C05: illustrate expert system life cycle

EC-II COMPUTER GRAPHICS	C01: design two dimensional graphics.
	C02: apply two dimensional transformations.
	C03: design three dimensional graphics.
	C04: apply three dimensional transformations.
	C05: apply clipping techniques to graphics.
	C06: design animation sequences.
EC-III DISTRIBUTED APPLICATIONS USING .NET	C01: The student will use Visual Basic.Net to build Windows applications using structured and object-based programming techniques.
	C02: Design/develop programs with GUI interfaces
	C03: Perform tests, resolve defects and revise existing code
	C04: Develop dynamic web applications, create and consume web services
	C0 5: Create applications that use ADO. NET
	C06: Use appropriate data sources and data bindings in VB.NET / ASP.Net.
EC-III SOFTCOMPUTING	C01: acquire the concepts of Fuzzy and SET theory
	C02: understand the knowledge of Optimization techniques
	C03: illustrate the various learning methods of learning in neural networks
	C04: apply the knowledge of neuro fuzzy models.
	C05: identify and specify different soft computing Applications.
EC-III INTERNET OF THINGS	C01: recognize the fundamentals of IOT
	C02: acquire the knowledge of IOT architecture
	C03: interpret the protocols used in Data link and Network layer in IOT
	C04: classify different protocols used in different layers of IOT
	C05: relate the service layer and application layer protocols in IoT architecture.